# E - COMMERCE

NAME OF THE CHAPTER: SOCIAL COMMERCE

**SEMESTER: SECOND** 

MARKS ALLOTTED TO THIS CHAPTER: 6 MARKS

PREPAREDBY: PARICHITA BASU



### **Definition of Social Commerce**

"a subset of electronic commerce that involves using social media, online media that supports social interaction and user contributions, to assist in the online buying and selling of products and services."

#### Two types:

- Social Media on E-Commerce Platforms: "Helping people connect where they buy".
- E-Commerce on social media platforms: "Helping connected people to buy where they connect".

We will focus on E-Commerce within Social Networks (or deeply integrated to them).



### What is Social Commerce?

Social Commerce is a subset of electronic commerce that involves using:

- Social media that supports social interaction
- User contributions to assist in the online buying and selling of products and services.

The 6 C's of Social Commerce



The reason of being for social commerce is the belief that customers trust one retailer over another when either of them is recommended by others.

#### Examples of social commerce:

- Customer ratings and reviews.
- User recommendations and referrals.
- Social shopping tools (sharing the act of shopping online),
- Forums and communities,
- Social media optimization.
- Social applications and social advertising.

## Social Commerce Context Examples

Facebook

Post your ratings and reviews to your Facebook profile

**RSS Feeds** 

Publish reviews through an RSS feed

Shopping Portals

Syndicate ratings and reviews to shopping portals

Videos

Upload video and photos to your reviews

Tags

Add tag-based pros and cons to your ratings

### **Features of Social Commerce**

- Ratings and reviews for the products and services by users
- recommendation technology features
- get product recommendations based on their own interests, preferences
- Customers likely to check online for reviews prior to making a purchase
- networked users generate new ideas, advertise, and create added value at virtually no cost
- increasing efficiency by understanding customer needs, identifying potential customers & building customer loyalty
  - Ex:Volkswagen launched an ad campaign using YouTube, focusing on ecological concerns
  - Volkswagon utilizes these ideas and incorporates it
- Facebook 'Like' Button on the product's web page
- Better Understanding of the Consumer's behavior
- Instant Personalization of the user experience
- Brand Growth

| No. | Characteristics              | Explanations   |
|-----|------------------------------|--|
| 1.  | Interaction                  | Allows two ways communication between consumers, business or groups during the purchasing process.                                   |
| 2.  | Collaboration                | Promotes co-create value by generating valuable content.   |
| 3.  | Community                    | Harness environment that<br>establish connection between<br>consumers with mutual interest<br>that supports each other.              |
| 4.  | Commercial                   | Engage participants with purchasing services, product promotions, and facilitate business functions and transaction.                 |
| 5   | Social-enabled<br>technology | Technical aspects that supports online shopping experiences for conducting and supporting social shopping and commercial activities. |

### Benefits of Social Commerce

#### TABLE 8.2 Potential Benefits of Social Commerce

#### Benefits to Customers

- Better and faster vendor responses to complaints, because customers can air their complaints in public (on Twitter, Facebook, and YouTube) and because of crowdsourcing complaints
- Customers can assist other customers (e.g., in online forums)
- · Customers' expectations can be met more fully and quickly
- · Customers can easily search, link, chat, and buy while staying on a social network's page

#### Benefits to Businesses

- · Can test new products and ideas quickly and inexpensively
- · Learn a lot about their customers
- Identify problems quickly and alleviate customer anger
- · Learn about customers' experiences via rapid feedback
- · Increase sales when customers discuss products positively on social network site
- Create better marketing campaigns and brand awareness
- · Use low-cost user-generated content, for example, in marketing campaigns
- Get free advertising through viral marketing
- Identify influential brand advocates and reward them

### -Limitation of social commerce

- Locality limitations(Focusing on urban)
- 2. Difficulties of realization of the market expansion
- Question that if achieved sustainable business mod el
- Service Provider's monotonous promotional market ing system
- Excessive competition between companies→Can be e ignored by customers and partners